

SHADOWRUN

ATTITUDE

Sourcebook

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Compatibility: *Attitude* is set in the *Shadowrun, Fourth Edition* timeline, but does not contain game mechanics so can be used as a resource for any edition of *Shadowrun*.

Points:

- Makes the Sixth World come to life by describing things like Urban Brawl, Combat Biking, Ork Thrash Metal, and other elements that add depth and excitement to the *Shadowrun* setting
- Provides rules and gamemaster instructions to help players add variety to their campaigns.
- Builds on the edge and attitude that have always been part of *Shadowrun* to present lively, compelling stories and characters that players can drop into their adventures.
- Continues the *Shadowrun* tradition of making the Sixth World come to life through eye-catching art.

Target Market:

- Current *Shadowrun* players and gamemasters interested in learning the full depth of the Sixth World setting, or those looking to add new elements to their campaign
- *Shadowrun* fans eager to learn about the whole scope of the Sixth World and the things people do in the setting when they aren't shooting at each other.

Up-Sells & Cross-Sells:

- *Shadowrun, Twentieth Anniversary Edition*
- *Sixth World Almanac*
- *Seattle 2072*



CATALYST GAME LABS

PMB 202
303 91st Ave NE, E-502
Lake Stevens, WA 98258

contact@CatalystGameLabs.com
(425) 296-6625 [voice]
(425) 948-1301 [fax]

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